

C Programming Lecture Series

16th August

IIT Kanpur

About 'the' Course

- An assignment based course
- More emphasis on problem solving

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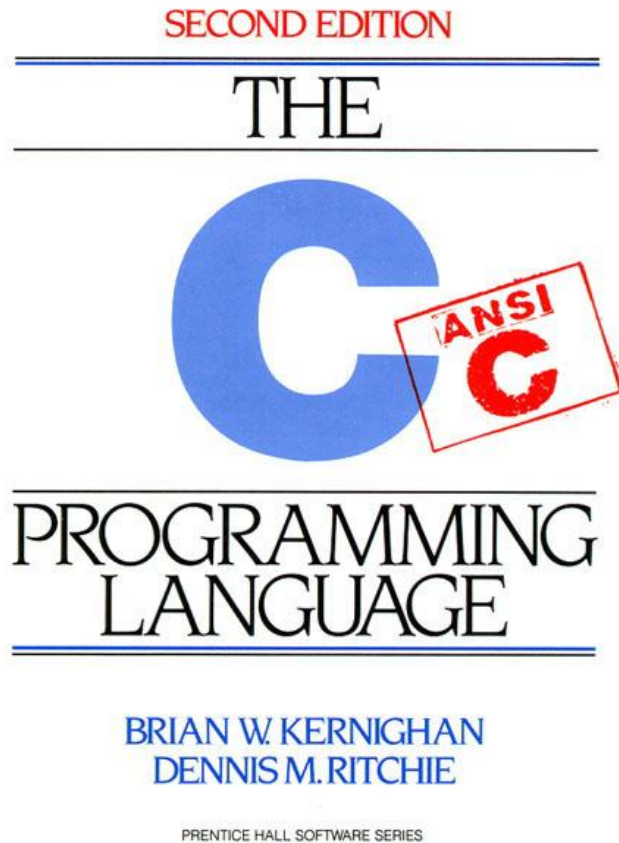
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Topics to be covered

- Introduction to Programming in C & Restricted Exposure to Linux - Today
- Data, Operators, I/O - Tomorrow
- Conditional Expressions, Control Flow – 23rd Aug.
- Loops
- Functions for structure and Recursion
- Pointer and Arrays
- Dynamic allocation
- Structures and Applications, Storage Classes
- Pre-processor, File Handling, Math library
- Algorithms: searching, sorting

Text



Kernighan, Ritchie. Second Edition

Course website

- Website (slides, important updates)

<http://students.iitk.ac.in/programmingclub/course/>

- Discussion page (lecture clash, doubts)

<http://students.iitk.ac.in/programmingclub/course/discuss.html>

About C

- *GNU : GNU's Not Unix*
 - *GNU C: gcc is a standard compiler*
- *C is non portable*
 - *Terms: Compiler (human -> machine [once]), Interpreter (instructions -> machine [each time the program is run])*
- *C is a high level language*
 - *One line in c maps to many lines of assembly code*

My first C program!

```
/* thou shalt begin from somewhere*/
```

```
#include <stdio.h>
```

```
// program prints hello world
```

```
int main() {  
    printf ("Hello world!\n");  
    return 0;  
}
```

More..

```
#include <stdio.h>
```

```
// program reads and prints the same thing
```

```
int main() {  
    int number;  
    scanf("%d", &number);  
    printf ("%d\n", number);  
    return 0;  
}
```


1. Programming on Linux

- Linux command line: GNU-C
 - Use console based editors: vi, emacs, nano
 - Or text based editors: kwrite, gedit, kate
 - IDE
 - Eclipse *

<http://www.eclipse.org/cdt/downloads.php>
- * = available on windows too.

Linux Familiarization

- Common shell commands
 - Remember, commands are issued to a shell
 - pwd, ls, dir, mkdir, cd, date, whoami
 - touch, cp, mv, rm, chmod, cat, less, more, tail
 - man
 - Commands are programs (usually in /usr/bin, /bin/)
 - Most commands take options and input
 - ls ls -a ls -l ls -lt ls -ltr
- Everything is case-sensitive
- Tab completion, command history

Files, directories and permissions

- Directory
drwxr-xr-x 2 nitinm cse 4096 2008-08-13 22:46 Pictures
- File
-rw-r--r-- 1 nitinm cse 3446 2008-08-14 15:16 test.c
- Special files (advanced)
 - .a : static library
 - .so : shared object (dynamic)
 - Pipes : fifo / buffered prwx--x--x
 - Device files : /dev/cdrom etc.

Programming on Linux contd...

- Writing programs
 - Use any editor (graphical, console)
 - Save file as <filename>.c
- Compiling programs
 - gcc <filename>.c gcc funnysingh.c -o funnysingh
- Running programs
 - ./a.out ./funnysingh
(executable files need to have executable permissions.
\$chmod +x <executable>)

Compilation is not a single stage

- Pre process : `cpp` (C Preprocessor) `gcc -E`
 - Removes comments, includes `#include` files
- Compile : `gcc -c` (GNU compiler)
 - main step, compilation, change into machine code
- Link : `ld` (GNU linker)
 - link executables

`gcc` does all the above steps

2. C on windows

- Use a text editor
 - install notepad++
 - compiler : MinGW
how to install and work-
<http://csjava.occ.cccd.edu/~gilberts/mingw/>
- IDE
 - Eclipse *
 - Microsoft Visual C++ Express Edition 2008

Or 3. Work on windows, yet use gcc

- Install SSH Secure Shell or Putty
 - Connect to cc servers: `webhome.cc.iitk.ac.in` or `linserv.cc.iitk.ac.in` etc.
- Want to see GUI too?
 - Install Xming
 - And then, enable X11 tunnelling

- Why doesn't my windows binary run on linux?
 - File format: exe and elf
 - man elf
 - In linux, program does system calls.
 - Libraries are different

Good programming practices

Indentation

```
#include <stdio.h>
int main() {
    printf("Hello World!\n");
    return 0;
}
```

```
#include <stdio.h>
int main() {
printf("Hello World!\n");
return 0;
}
```

Good programming practices contd..

- Variables names
 - Not too short, not too long
 - Always start variable names with small letters
 - On work break
 - Capitalize: myVariable, OR
 - Separate: my_variable

Good programming practices contd...

- Put comments

```
#include <stdio.h>
int main() {
    /* this program adds
    two numbers */
    int a = 4; //first number
    int b = 5; //second number
    int res = 0; //result
    res = a + b;
}
```

Good programming practices

- Your code may be used by somebody else
- The code may be long
- Should be easy to understand for you and for others
- Saves lot of errors and makes debugging easier
- Speeds up program development